

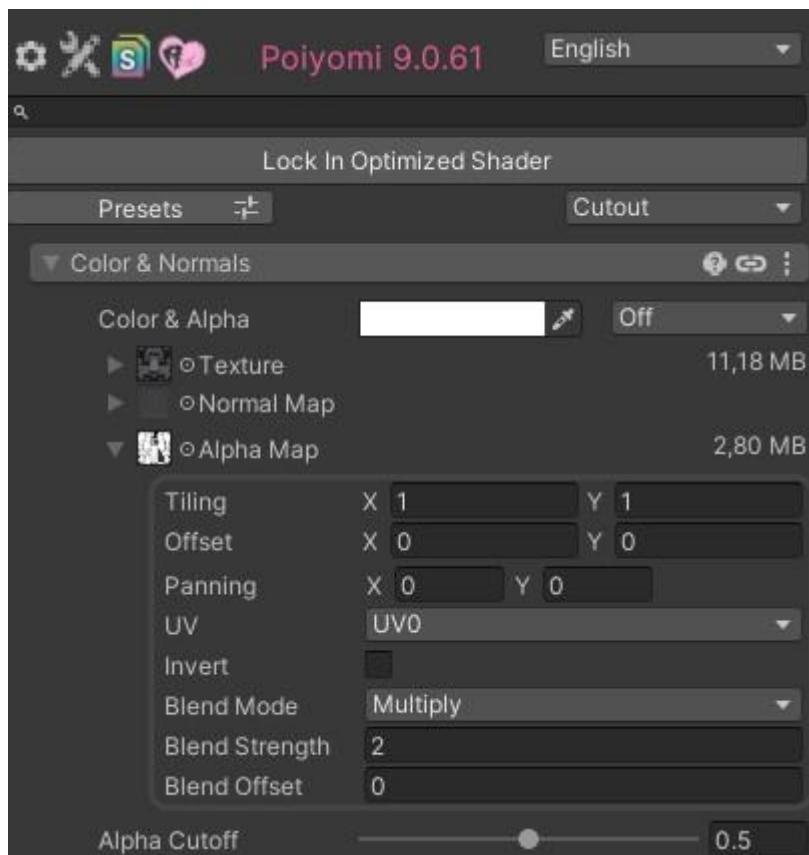
Instruction to install Ripper Claw-X for a Mayu:

Don't forget to import a Poiyomi shader and a VRCfury into your project before importing the asset.

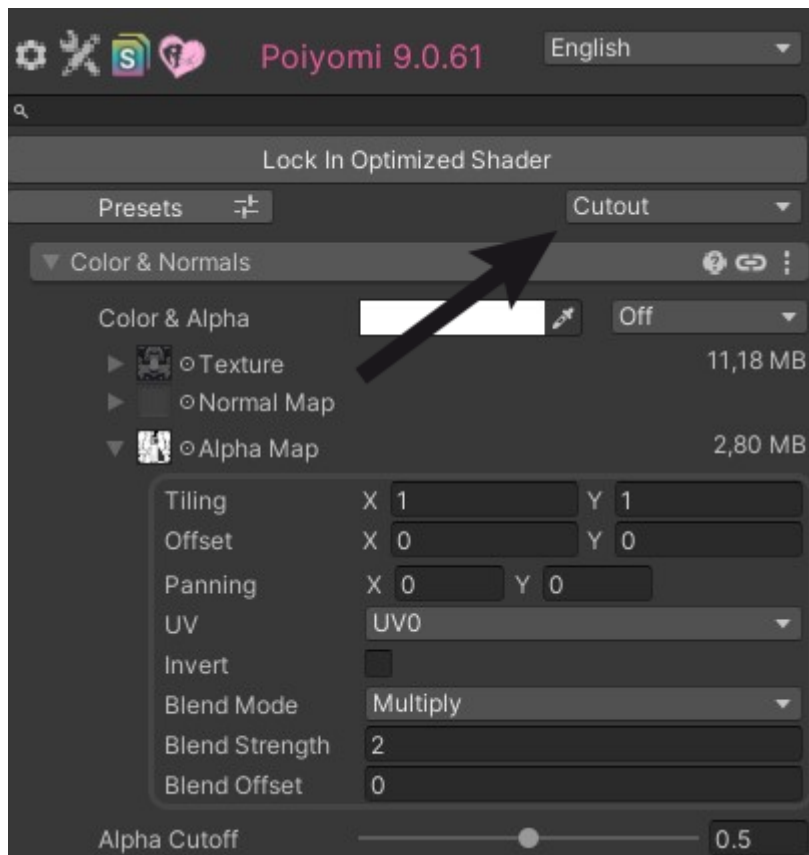
1. Picking the preferred prefab (left hand, right hand, both hands) and dropping it onto the avatar.

2. Then simply find the needed mask for the body in the 'Masks' folder.

You would need to put this mask into an Alpha Map on the Mayu's body material



3. Then set Blend Strength to 2 and change materials mode to 'Cutout'



And that should be everything. Enjoy!